Pseudocode for createCSP Method

Create new CSP object.
Get size of puzzle.
Create 2D Variable array (size x size).
Create int array with values { 1, 2, ..., size }.
Fill 2D Variable array with Variable objects.
Add all the Variables to the CSP object.
Create a ConstraintNotEqual object for every pair of Variables in the same row.
Create a ConstraintNotEqual object for every pair of Variables in the same column.
Add all the ConstraintNotEqual objects to the CSP object.
For each Cage in the puzzle,
    create a subtype of Constraint object based on the operator,
    for each Cell in the Cage,
        add the appropriate Variables to the Constraint object,
        and add the Constraint object to the CSP object.
Return the CSP object.