

Logical Inference

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Logic

- We want to tell our computers facts that are true of the world.
“It is raining.”
- Some of these facts specify how one thing is related to another.
“It is raining implies it is wet.”
- We want our computers to be able to infer what else must be true of the world.
“It is wet.”
- A *logic* is a system for inference from facts.

Propositional Logic

Syntax

- A *proposition* is something that is true or false.
- An *atomic proposition* or *atom* consists of a single *symbol*. (\approx boolean variable)
- A *compound proposition* is constructed from simpler propositions p and q using *logical operators* (\approx boolean expression):
 - $\neg p$ (read “not p ”)–*negation*
 - $p \wedge q$ (read “ p and q ”)–*conjunction*
 - $p \vee q$ (read “ p or q ”)–*disjunction*
 - $p \rightarrow q$ (read “ p implies q ”)–*implication*
 - $q \leftarrow p$ (read “ q if p ”)–*implication*
 - $p \leftrightarrow q$ (read “ p iff q ”)–*equivalence*

[Note: I prefer using \rightarrow to \leftarrow .]

Informal Semantics

Semantics maps between symbols and the world.

- Begin with a task domain.
- Choose symbols in the computer to denote propositions.
Symbol \approx variable name
- Tell the system knowledge about the domain.
Knowledge \approx code and inputs
- Ask the system true/false questions.
Ask questions \approx run a function
- The system should answer true, false or unknown as appropriate.
- You can interpret the answer because you know the meaning of the symbols.

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Informal Semantics Example

- In computer: $sw_up \wedge power \wedge \neg lit_l1 \rightarrow l1_broken$
- In user's mind: sw_up = switch is up,
 $power$ = there is power in,
 lit_l1 = light #1 isn't lit,
 $l1_broken$ = light #1 is broken
- The computer doesn't know the meaning of the symbols.
- The user can interpret the symbols using their meaning.

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Formal Semantics 1

- An *interpretation* I maps atoms to true or false.
- Based on how logical operators work, an interpretation maps each proposition to a truth value.
- Propositions may have different truth values in different interpretations.

p	q	$\neg p$	$p \wedge q$	$p \vee q$	$p \rightarrow q$	$q \leftarrow p$	$p \leftrightarrow q$
true	true	false	true	true	true	true	true
true	false	false	false	true	false	false	false
false	true	true	false	true	true	true	false
false	false	true	false	false	true	true	true

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Formal Semantics 2

- A *knowledge base* is a set of propositions that the agent is given as being true.
- A *model* of knowledge base is an interpretation in which all the propositions in the knowledge base are true.
- If KB is a knowledge base and p is a proposition, KB *entails* p (written $KB \models p$) if p is true in every model of KB .
- $KB \models p$ means that no interpretation exists in which KB is true and p is false.
- If $KB \models p$ we also say p logically follows from KB , or p is a logical consequence of KB .

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Examples

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Simple Example

$KB = \{p \rightarrow q, p, s \rightarrow r\}$

	p	q	r	s	model?
I_1	true	true	true	true	
I_2	false	false	false	false	
I_3	true	true	false	false	
I_4	true	true	true	false	
I_5	true	true	false	true	

Which of p, q, r, s are entailed by KB ?

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Simple Example

$KB = \{p \rightarrow q, p, s \rightarrow r\}$

	p	q	r	s	model of KB?
I_1	true	true	true	true	yes
I_2	false	false	false	false	no
I_3	true	true	false	false	yes
I_4	true	true	true	false	yes
I_5	true	true	false	true	no

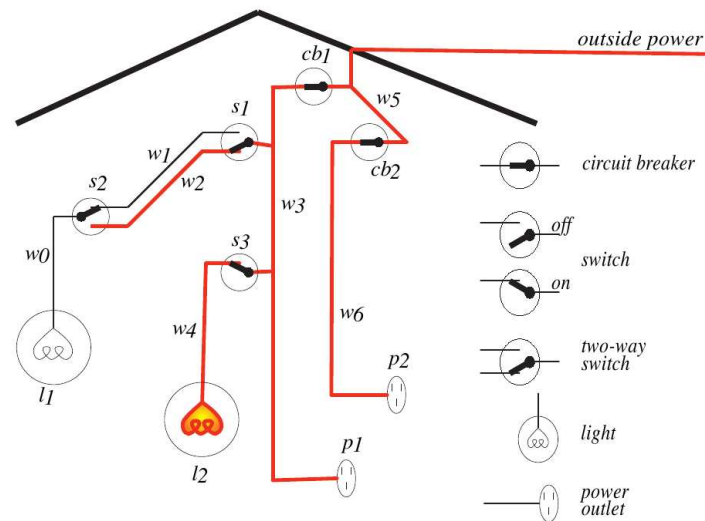
Which of p, q, r, s are entailed by KB ?

p and q

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Electrical Environment



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Representation

$light_l1$	$live_w0 \wedge ok_l1 \rightarrow lit_l1$
$light_l2$	$live_w1 \wedge up_s2 \rightarrow live_w0$
$down_s1$	$live_w2 \wedge down_s2 \rightarrow live_w0$
up_s2	$live_w3 \wedge up_s1 \rightarrow live_w1$
up_s3	$live_w3 \wedge down_s1 \rightarrow live_w2$
ok_l1	$live_w4 \wedge ok_l2 \rightarrow lit_l2$
ok_l2	$live_w3 \wedge up_s3 \rightarrow live_w4$
ok_cb1	$live_w3 \rightarrow live_p1$
ok_cb2	$live_w5 \wedge ok_cb1 \rightarrow live_w3$
$live_outside$	$live_w6 \rightarrow live_p2$
	$live_w5 \wedge ok_cb2 \rightarrow live_w6$
	$live_outside \rightarrow live_w5$

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Proof Procedures

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Proofs

- A *proof* is a derivation that a proposition logically follows from a knowledge base.
- Given a proof procedure, $KB \vdash p$ means p can be *derived* or *proved* from KB .
- Recall $KB \models p$ means KB entails p , that p is true in all models of KB .
- A proof procedure is *sound* if $KB \vdash p$ only if $KB \models p$. Anything that is proved is also entailed.
- A proof procedure is *complete* if $KB \models p$ then also $KB \vdash p$. Everything that is entailed can be proved.

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Brute Force Inference

- Enumerate all interpretations.
- Determine which interpretations are models of the KB.
- Determine which atoms (and any other propositions of interest) are true in all models (or false in all models).
- This is $\Omega(2^n)$ where n is the number of atoms.

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CSP Inference

- Set up KB as a CSP. Each atom is a variable with two possible values. Each proposition in the KB is a constraint.
- Solutions of CSP = models of KB.
- Run arc consistency/domain splitting.
- Don't stop after finding one CSP solution (KB model). Find them all.
- Determine which atoms are true in all models (or false in all models).
- This is still potentially exponential, but more efficient than brute force.
- See Section 4.6.1.

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Definite Clause Inference

- Suppose all propositions in KB are *definite clauses*, either:
 - an atom (e.g., an observation), or
 - of the form $p \rightarrow q$, where p and q are atoms (e.g., a rule about the behavior of the world)
 - of the form $p_1 \wedge \dots \wedge p_k \rightarrow q$, where q and each p_i are atoms
- Running CSP inference is efficient (linear in the length of the KB).
- See Section 5.2.

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Definite Clause Example

$KB = \{a, b, a \rightarrow c, b \wedge c \rightarrow d, d \wedge e \rightarrow f\}$

Know a and b .

Derive c from a and $a \rightarrow c$.

Derive d from b and c and $b \wedge c \rightarrow d$

Cannot derive e or f .

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Proof by Contradiction

- Suppose we want to determine if $KB \models p$.
- Let $KB' = KB \cup \{\neg p\}$
- Determine that no model exists for KB' .
- Conclude that $KB \models p$.
- Should probably show that KB has at least one model.

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Inference Rules

- *Modus ponens* is an inference rule. If p is true, and if $p \rightarrow q$ is true, then q is true.
- That is, if $KB \models p$ and $KB \models p \rightarrow q$, then $KB \models q$.
- *Resolution inference rule* (really, two rules)
 - If $KB \models p \vee q$ and $KB \models \neg p$, then $KB \models q$.
 - If $KB \models p \vee q$ and $KB \models \neg p \vee r$, then $KB \models q \vee r$.
- Remember p and q and r can be any propositions, not just atoms.

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Resolution Theorem Proving

- *Resolution theorem proving* is a sound and complete inference procedure for propositional logic.
- Transform the KB to *conjunctive normal form*, meaning each propositions in the KB is of the form l or $l_1 \vee \dots \vee l_k$, where each l_i is a *literal*, an atom or the negation of an atom.
- To show $KB \models p$, let $KB' = KB \cup \{\neg p\}$, and ensure KB' is in CNF.
- Proof is by deriving a contradiction, derive both a and $\neg a$ for some atom a .
- Worst-case exponential-time. Lots of approaches to reduce the exponential.

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Resolution Example

$KB = \{a \vee b, b \vee c, \neg a \vee \neg b, \neg a \vee \neg c, \neg b \vee \neg c\}$

To prove $KB \models b$, add $\neg b$ and prove a contradiction using the resolution inference rule.

