

Direct-Address Tables

Let $U = \{0, \dots, m - 1\}$ be the set of possible keys.
 Use array $T[0 \dots m - 1]$ as a direct-address table.
 There is a 1-1 correspondence between keys and slots.

DIRECT-ADDRESS-SEARCH(T, k)

return $T[k]$

DIRECT-ADDRESS-INSERT(T, x)

$T[key[x]] \leftarrow x$

DIRECT-ADDRESS-DELETE(T, k)

$T[key[x]] \leftarrow \text{NIL}$

Advantage: operations are $\Theta(1)$.

Disadvantage: $\Theta(|U|)$ space required.

Hash Tables

Let K be the set of keys to be stored.

Goal: use $\Theta(|K|)$ space and $\Theta(1)$ time/op.

Idea: Use array $T[0 \dots m - 1]$ as a hash table,
 and use a $\Theta(1)$ hash function h , where
 $h: U \rightarrow \{0, \dots, m-1\}$ maps from keys to slots.

A *collision* is when two keys map to the same slot.

Good Hash Functions

Division method: $h(k) = k \bmod m$

m is prime, not close to any 2^i .

Division variation: $h(k) = (k \bmod M) \bmod m$

M is a big prime, not close to any 2^i .

m is any number much smaller than M .

Multiplication method:

$$h(k) = \lfloor m((kA) \bmod 1) \rfloor$$

m is a power of 2. $A = (\sqrt{5} - 1)/2$

Horner's Method for Division Hash Function

If $k = \langle k[1], \dots, k[l] \rangle$, and if $0 \leq k[i] < r$, then compute hash function by:

$h \leftarrow k[1] \bmod m$

for $i \leftarrow 2$ **to** l

do $h \leftarrow (rh + k[i]) \bmod m$

Universal Hashing

Let \mathcal{H} be a set of hashing functions.

\mathcal{H} is universal if $h(k) = h(k')$ with prob. $1/m$

m is a prime number.

$k = \langle k[1], \dots, k[l] \rangle$, where $0 \leq k[i] < m$

Assign $a[i] \leftarrow \text{RANDOM}(0, m - 1)$

$$h(k) = \left(\sum_{i=1}^l a[i] * k[i] \right) \bmod m$$

The set of possible functions $h(k)$ is universal.

$h(k) = h(k')$ with prob. $1/m$. If $k[i] \neq k'[i]$,

$(a[i] * (k[i] - k'[i])) \bmod m$ has equally likely results.

Chaining

In chaining, slots are linked lists of the elements that hash to that slot, i.e., collisions.

Consider m slots, n elts., load factor $\alpha = n/m$.

Worst-case: $\Theta(n)$ if all elts. hash to same slot.

Best-case: $\Theta(1 + \alpha)$, each slot has $\lfloor \alpha \rfloor$ or $\lceil \alpha \rceil$.

Average-case: Assume each slot is equally likely.

Unsuccessful search: $\Theta(1 + \alpha)$

This is because average slot length = α .

Successful search: $\Theta(1 + \alpha)$

Before i th elt. inserted, avg. length = $(i - 1)/m$.

Expected position of i th elt. = $1 + (i - 1)/m$.

Expected search length is the summation:

$\sum_{i=1}^n$ n elements to search for.

$1/n$ Prob. for i th element is $1/n$.

$1 + (i - 1)/m$ Expected position of i th elt.

$$\sum_{i=1}^n \left(\frac{1}{n}\right) \left(1 + \frac{i - 1}{m}\right) = 1 + \frac{\alpha}{2} - \frac{1}{2m}$$

Open-Address Hashing

In open addressing, when a collision occurs, probe for an empty slot and insert the new elt. there.

The hash function becomes:

$$h : U \times \{0, \dots, m - 1\} \rightarrow \{0, \dots, m - 1\}$$

The probe sequence $\langle h(k, 0), \dots, h(k, m - 1) \rangle$ should include all the slots.

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HASH-INSERT( $T, x$ )
  for  $i \leftarrow 0$  to  $m - 1$ 
    do  $j \leftarrow h(\text{key}[x], i)$ 
      if  $T[j] = \text{NIL}$ 
        then  $T[j] \leftarrow x$ 
          return  $j$ 
  error "hash table overflow"

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HASH-DELETE marks the slot as deleted.

HASH-SEARCH must continue past deleted slots.

HASH-INSERT can put new elts. in deleted slots.

Uniform Hashing Analysis

Uniform hashing assumes each probe sequence is equally likely.

Unsuccessful Search: $\Theta\left(\frac{1}{1-\alpha}\right)$

Let $p_i =$ prob. exactly i probes find full slots.

Let $q_i =$ prob. first i probes find full slots.

$$p_i = q_i - q_{i+1}$$

$$q_1 = n/m = \alpha \text{ and } q_2 = \binom{n}{m} \binom{n-1}{m-1} < \alpha^2$$

$$q_i = \frac{\prod_{k=0}^{i-1} (n-k)}{m^i} \leq \left(\frac{n}{m}\right)^i = \alpha^i$$

Average number of probes is:

$$1 + \sum_{i=1}^n i p_i = 1 + \sum_{i=1}^n q_i \leq \sum_{i=0}^{\infty} \alpha^i = \frac{1}{1-\alpha}$$

Successful Search: $\Theta\left(\frac{1}{\alpha} \ln \frac{1}{1-\alpha}\right)$

Inserting i th elt. = unsuccessful search $i-1$ elts.

Average number of probes is:

$$\sum_{i=1}^n \left(\frac{1}{n}\right) \left(\frac{1}{1 - (i-1)/m}\right) \leq \frac{1}{\alpha} \ln \frac{1}{1-\alpha}$$

Performance of Practical Methods

Linear Probing: $h(k, i) = (h'(k) + i) \bmod m$

Successful Search: $\Theta\left(\frac{1}{1-\alpha}\right)$

Unsuccessful Search: $\Theta\left(\frac{1}{(1-\alpha)^2}\right)$

Linear probing suffers from *primary clustering*, from long runs of occupied slots.

An empty slot preceded by i full slots gets filled next with probability $(i + 1)/m$.

Quadratic Probing assumes m is a power of 2.

$$h(k, i) = \left(h'(k) + \frac{i}{2} + \frac{i^2}{2}\right) \bmod m$$

Successful Search: $\Theta\left(\frac{1}{\alpha} \ln \frac{1}{1-\alpha}\right)$

Unsuccessful Search: $\Theta\left(\frac{1}{1-\alpha}\right)$

Double Hashing, m is prime, $1 \leq h_2(k) \leq m-1$

$$h(k, i) = (h_1(k) + i h_2(k)) \bmod m$$

Successful Search: $\Theta\left(\frac{1}{\alpha} \ln \frac{1}{1-\alpha}\right)$

Unsuccessful Search: $\Theta\left(\frac{1}{1-\alpha}\right)$