

How to install Book's libraries on your Linux...

Go to our class web page <http://www.cs.utsa.edu/~korkmaz/teaching/cs2213>

Click the [cslib from the textbook](#) link under Online Materials

Get only [cslibInstall.tar.bz2](#) and save it on your home dir

to unzip/untar it

```
home> tar jfx cslibInstall.tar.bz2
```

to install it

```
home> cd cslibInstall
```

```
home> ./cslib.sh
```

You may need to log out and log in again or open a new terminal to be able to use **gccx**

to implement/compile a program using cslib

Login to linux, type/save your program on a dir say advprog

```
home> mkdir advprog
```

```
home> cd advprog
```

```
home/advprog> pico average3.c
```

--- type your program as in the box----->

```
home/advprog> gccx average3.c -o average3
```

```
home/advprog> average3
```

```
/*
 * File: average3.c
 * -----
 * This program reads in three
 * floating-point numbers and
 * computes their average.
 */
#include <stdio.h>
#include "genlib.h"
#include "simpio.h"
main()
{
    double n1, n2, n3, average;
    printf("This program averages"
           " three numbers.\n");
    printf("1st number: ");
    n1 = GetReal();
    printf("2nd number: ");
    n2 = GetReal();
    printf("3rd number: ");
    n3 = GetReal();
    average = (n1 + n2 + n3) / 3;
    printf("The average is %g\n",
           average);
}
```