Part I: Assume the following typedef for Student:

```c
typedef struct
{
    char szStudentId[7];
    double dGPA;
} Student;
```

1. Suppose you needed to create a prototype function declaration for a function named `topTwoSubscripts` which is passed an array (of type Student), the number of students, and returns the subscripts of the two students with the highest GPAs. Those subscripts should be returned via the parameter list.

2. This problem also just shows a prototype function declaration and is similar to #1, but instead of returning the subscripts of the two students with the highest GPAs, return their student IDs via the parameter list.

Part II: Code the function `topTwoSubscript` from #1.

Part III: Code the function `topTwoIDs` from #2.