

Discrete Mathematical Structures

CS 3233 Lecture Ten

Prof. William Winsborough

September 14, 2005

Checking In

- The 10% penalty for late assignments will be waived this week.
 - Assignment 2 may not be turned in after 2pm Thursday 9/15
- Any questions?
 - General
 - Last lecture
 - Assignments
 - Schedule

Set Identities

- Given sets A and B ,
 $A = B$ if and only if $A \subseteq B$ and $B \subseteq A$
- Set Identities
 - Review Table 1, p.89
 - Use Venn diagrams to illustrate distributivity and De Morgan's laws
 - Review Example 11

Introduction to Functions

- Section 1.8
- Definition
 - Given sets A and B , a *function from A to B* is an assignment of exactly one element of B to each element of A
 - For $a \in A$, we write $f(a) = b$ if $b \in B$ is the unique element associated with a by f
 - We write $f : A \rightarrow B$ to indicate that f is a function from A to B
 - $A \rightarrow B$ is called the *type* of f

Function Graphs

- This is a different usage of “graph” than:
 - The plot of $f(x)$ on the Cartesian plane
 - A set of nodes and a set of edges
- Definition
 - Given a function $f : A \rightarrow B$, the *graph* of f is the set of ordered pairs $\{(a,b) \mid a \in A \text{ and } b = f(a)\}$
- Formally speaking, a function is its graph
 - Thus, f is a subset of $A \times B$ in which each element of A occurs exactly once

Terminology

- Let $f : A \rightarrow B$
 - We say f *maps* A to B
 - A is the *domain* of f
 - B is the *codomain* of f
 - If $f(a) = b$,
 - b is the *image* of a and
 - a is the *pre-image* of b
 - If $S \subseteq A$, the *image* of S is $\{f(s) \mid s \in S\}$ and is denoted by $f(S)$
 - $f(A) = \{f(a) \mid a \in A\}$ is called the *range* of f

Examples

- Successor function
 - $s : \mathbb{N} \rightarrow \mathbb{N}$
 - $s(n) = n+1$
- Floor
 - $\text{floor} : \mathbb{R} \rightarrow \mathbb{Z}$
 - $\text{floor}(x) =$ greatest integer less than x
- Square root
 - $\sqrt{} : \mathbb{R} \rightarrow \mathbb{C}$
 - The square root of a real is a complex number
- Truth assignment
 - $\sigma : \mathcal{V} \rightarrow \{\text{true}, \text{false}\}$

Injections and Surjections

- $f : A \rightarrow B$ is *one-to-one*, or *injective*, if and only if $f(x) = f(y)$ implies $x = y$ for all $x, y \in A$
 - $\forall x \forall y (f(x) = f(y) \rightarrow x = y)$
 - Equivalently, $\forall x \forall y (x \neq y \rightarrow f(x) \neq f(y))$
 - f is called an *injection*
- $f : A \rightarrow B$ is *onto*, or *surjective*, if for every $b \in B$, there is an $a \in A$ such that $f(a) = b$
 - f is a *function of A onto B*
 - $\forall y \exists x (f(x) = y)$
 - f is called a *surjection*

Bijections

- If $f : A \rightarrow B$ is injective and surjective, it is *bijection*

Examples

- Successor
- Floor
- Square root
- Truth assignment
- Mapping of 32-bit words to Z
- Successor in $Z_3 = \{0, 1, 2\}$
 - $s(0) = 1$
 - $s(1) = 2$
 - $s(2) = 0$