

Discrete Mathematical Structures CS 3233 Lecture Nine

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Business

- **Homework 5**, due Tuesday 2/26
 - 2.4: 2, 32, 36
 - 3.1: 2, 4, 12, 18, 24
- Read Sections 2.4 and 3.1
- Midterm 1 is Thursday 2/28
 - Mock exam will be posted on Course Web Page
- Tuesday 2/26 will be devoted to review
 - Student questions will determine the agenda
 - Come prepared
- Questions???
 - Homework 4?

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Countability

- *Recall*: Sets A and B are *equinumerous* (meaning they have the same cardinality) iff there is a one-to-one correspondence between them
- Definition
 - A set A is *countable* if it is finite or it is equinumerous to \mathbb{N}
 - Otherwise, A is *uncountable*

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Sequences

- Definition
 - A *sequence* is a function from \mathbb{N} or \mathbb{Z}^+ to a given set S
 - We use a_n to denote the image of n
 - We use $\{a_n\}$ to denote the whole sequence
 - Less formally, we sometimes denote it by $\{a_0, a_1, a_2, a_3, \dots\}$
 - If the function is onto we say $\{a_n\}$ enumerates S

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Countability and Enumeration

- Theorem: S is countable if and only if there exists a sequence that enumerates S
- Proof
 - Only if: If there is a bijection between \mathbb{N} and S , it is a sequence that enumerates S
 - If: Given a sequence that enumerates S , either S is finite or dropping repeated values from the sequence yields a bijection between \mathbb{N} and S
- Theorem: \mathbb{Q}^+ , the set of positive rationals, is countable

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Uncountability of the Reals

- Theorem
 - \mathbb{R} , the set of real numbers, is uncountable
- Proof
 - Uses Georg Cantor's *diagonalization argument*
 - Outline
 - Assume for contradiction that there is a one-to-one correspondence, f , between \mathbb{N} and the real interval $[0, 1]$
 - Use f to construct a real in $[0, 1]$ that has no preimage under f
 - Idea: for each decimal place, n , in the representation of the constructed value, choose a decimal different from the n^{th} place of $f(n)$
 - The fact that the constructed value differs from each value assumed by f shows that f is not onto, giving the desired contradiction

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Countability Exercise 1

- Theorem: If A is an uncountable set and B is a countable set, $A - B$ is uncountable
- Proof
 - Suppose for contradiction that $A - B$ is countable
 - This means that there is a sequence that enumerates all elements of $A - B$
 - We can now construct a sequence that enumerates A
 - It alternates between the sequence that enumerates $A - B$ and the sequence that enumerates B
 - This contradicts the assumption that A is uncountable
 - It follows that the assumption $A - B$ is countable is false, hence $A - B$ is uncountable

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Countability Exercise 2

- Theorem: If A is an uncountable set and A is a subset of B, then B is uncountable
- Proof:
 - Suppose B is countable
 - This means there is a sequence that enumerates B
 - A sequence that enumerates A can be constructed by dropping the elements of $B - A$, yielding the desired contradiction

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Algorithms

- Definition
 - An *algorithm* is a finite collection of precise instructions for performing a computation to solve a problem
 - Input and output values are elements of specified sets
- Desirable characteristics:
 - Definiteness: Steps are precisely defined
 - To be really precise, must use a formal *computational model*, such as a Turing machine or the lambda calculus
 - Effectiveness: It must be possible to perform each step using a bounded amount of time and storage space
 - Bounded means there is an amount of time that is always sufficient
 - Correctness, Termination (Finiteness), Generality

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Examples

- Searching: Determine whether a given value is contained in an input sequence of integers

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Linear Search

```
proc linear search(x:int; a1,a2,...,an: distinct ints)
i := 1
while (i ≤ n and x ≠ ai)
  i := i + 1
if i ≤ n then location := i else location := 0
```

- How many comparisons are performed?

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Binary Search

```
proc binary search(x: int; a1, a2, ..., an: increasing ints)
i:=1 {left end of search interval}
j:=n {right end of search interval}
while i<j begin
  m:= ⌊(i+j)/2⌋
  if x > am then i:=m+1 else j:= m
end
if x=ai then location := i else location := 0
```

- How many comparisons are performed?
 - This will be studied in Section 3.3

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