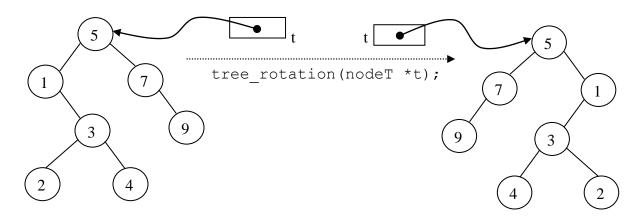
Name:....

CS2123 Data Structures

Q1. (10pt) Suppose we defined the following node structure, and created a BST pointed by **t**. typedef struct node {

```
int key;
struct node *left, *right;
} nodeT, *treeT;
```

You are asked to write a function void tree_rotation(nodeT *t) that rotates the three about vertical axis. That is, exchange the left and right children for each node as shown in the below example.



void tree_rotation(nodeT *t)
{